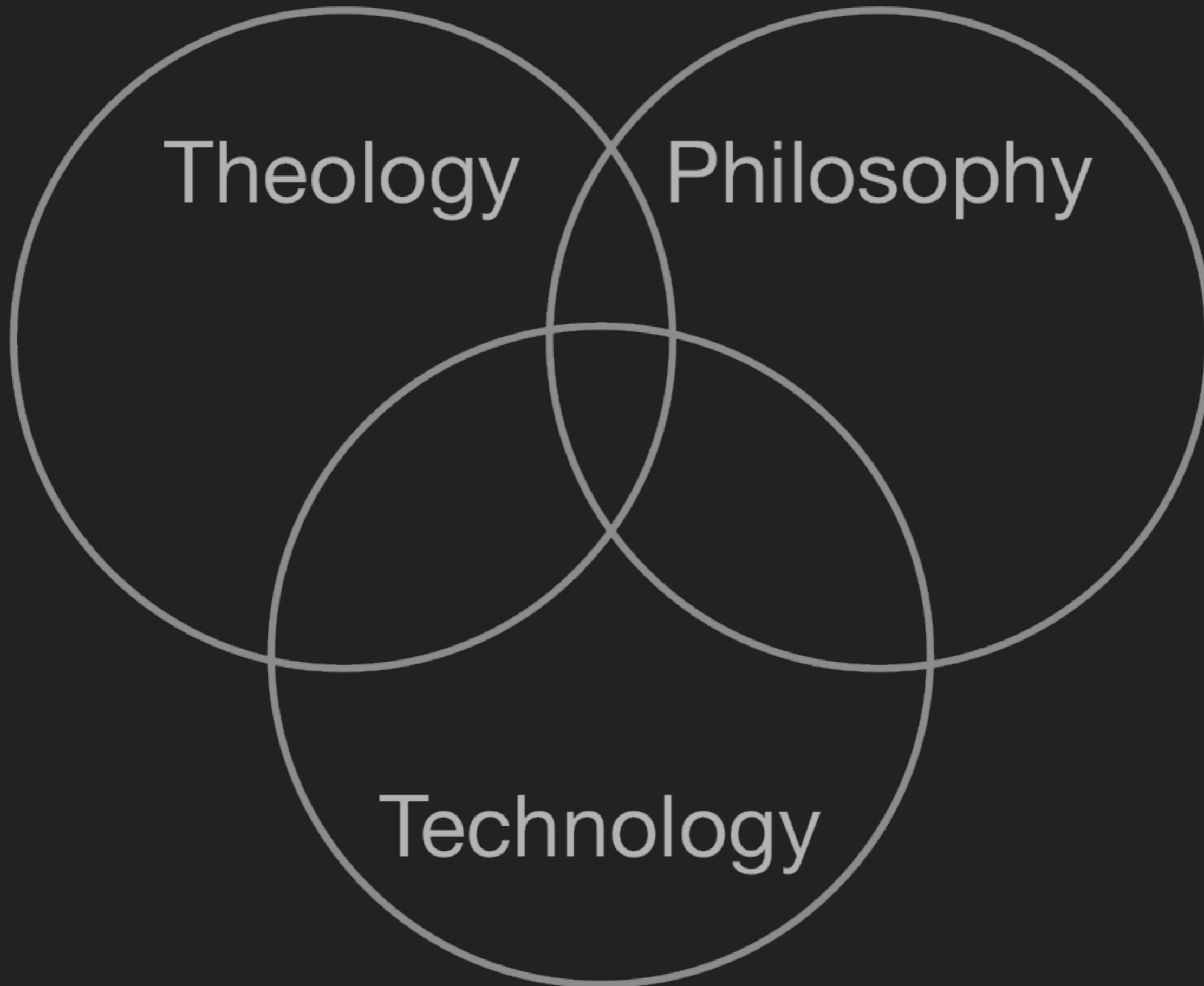


SUPERHEROES AND CON ARTISTS

DON KELLY



Theology

Philosophy

Technology

FACTS AND FICTIONS

STORYTELLERS



THE PROGRAMMER

- ▶ gets things done without distraction
- ▶ gets caught in complexity
- ▶ acts linearly
- ▶ becomes lonely





THE TEAM

- ▶ is happier and more successful with allies
- ▶ is made of complimentary players
- ▶ fails when cohesion is lost





THE SOFTWARE ARCHITECT

- ▶ guides the team with a sort of magical thinking
- ▶ weaves the story
- ▶ struggles to remain grounded





THE CONTRACTORS

- ▶ are ready to go at any time
- ▶ offload confidence to unknown players
- ▶ perturb institutional knowledge

